

# 2016 Chip Seal Roadway Resurfacing Program

Bridgewater's 2016 Chip Seal Roadway Resurfacing Program will begin on, or about Monday September 12, 2016. The roads scheduled to be resurfaced this year are:

Avery Court	Purcell Road-West	Noble Court
Deforest Lane	Francis Drive	Ten Brook Court
Joanne Court	Zander Lane	Schaal Court
Kershaw Court	Reinhart Way	Larsen Court
McCathern Court	DeLorenzo Lane	
King Drive	Evans Lane	

Chip seal resurfacing in Bridgewater is a two-step process. The first step is the application of an asphalt emulsion on top of the existing pavement, followed immediately by the laying down of a thin layer of ¼-inch crush stone on top of the asphalt layer. The crushed stone is then pressed into asphalt coating using paving rollers. For some roads, a second application of the asphalt and crush stone will be applied. This is done immediately after completion of the first application of asphalt and stone, on the same day. Then, approximately two to three weeks later, the second step will be started and completed. This step includes, sweeping the roads to remove any residual loose stone chips and the application of a slurry seal. The slurry seal will finish off the resurfacing process and will provide roads that are smooth, quiet, and free of loose stone.

Travel on the roads being resurfaced will only be affected when the paving contractor is actually doing work. The work being performing this year is similar to the resurfacing done in this section of the Township over the last few years.

We understand there may be minor inconveniences for travel and property owners during this process. We apologize for this inconvenience and urge area residents to make allowances for possible delays during the resurfacing work. The contractor we hired is used throughout the State and we must conduct the work based upon his availability and weather permitting. If you have any questions about the work being done in your neighborhood please feel free to contact the Township Engineering Office at 908-725-6300 x5500.